

# Modeling activity spaces using big geo-data: Progress and challenges

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## Abstract

The growing availability of big geo-data, such as mobile phone data and location-based social media (LBSM), provides new opportunities and challenges for modeling human activity spaces in the big data era. These datasets often cover a large sample size and can be used to model activity spaces more efficiently than traditional travel surveys. However, these data also have inherent limitations, such as the lack of reliable demographic information of individuals and a low sampling rate. This paper first reviews the strengths and weaknesses of various internal and external activity space indicators. We then discuss the pros and cons of using various new data sources (e.g., georeferenced mobile phone data and LBSM data) for activity space modeling. We believe this review paper is a valuable reference not only for researchers who are interested in activity space modeling based on big geo-data, but also for planners and policy makers who are looking to incorporate new data sources into their future workflow.

## KEYWORDS

activity space modeling, big geo-data, location-based social media, mobile phone data

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## 1 | INTRODUCTION

In geography and transportation studies, modeling activity spaces is a crucial topic when studying the characteristics of individual behaviors and collective urban mobilities (Golledge & Stimson, 1997; Jones et al., 1990; Silm & Ahas, 2014; Yuan & Raubal, 2016). For example, by understanding urban residents' activity space patterns, urban planners can evaluate residents' accessibility to critical resources, such as healthcare facilities, public transportation, and leisure facilities, based on the availability of resources within an individual's activity space (Raskind et al., 2020; Sherman et al., 2005a, 2005b). Previous studies defined activity space as the local areas within which people travel during their daily activities (Mazey, 1981). Related concepts include, but are not limited to, *space-time prisms* (Hägerstrand, 1970), the *awareness space* (Brown & Moore, 1970), and the *action space* (Horton & Reynolds, 1971). A large branch of activity space studies have focused on approximating the external morphology (e.g., size and shape) and the internal structure (e.g., the regularity of visitation patterns) of activity spaces (Schönfelder & Axhausen, 2002; Sherman et al., 2005b).

With the development of mobile positioning technologies (e.g., smart phones and built-in GPS devices), there is a growing body of research applying data generated by these new technologies to quantitatively model the morphology and structure of activity spaces, as well as investigate how activity spaces form in different urban environments. Example datasets include, but are not limited to, cell phone call detailed records (CDRs) (Ahas, 2005; Ahas et al., 2015), mobile signaling data (MSD) (Xu, Shaw, Zhao, et al., 2016), location-based social media (LBSM) check-in data (Yuan & Wang, 2018), and smart card transaction data (Zhang et al., 2021). Compared to traditional surveys and travel diaries, these datasets provide a valuable resource for understanding human activity spaces on a large spatio-temporal scale, but there are also data quality and uncertainty issues associated with big geo-data (Wesolowski et al., 2013; Yuan et al., 2018). It is crucial to understand the impact of these issues when applying such data to human activity space studies.

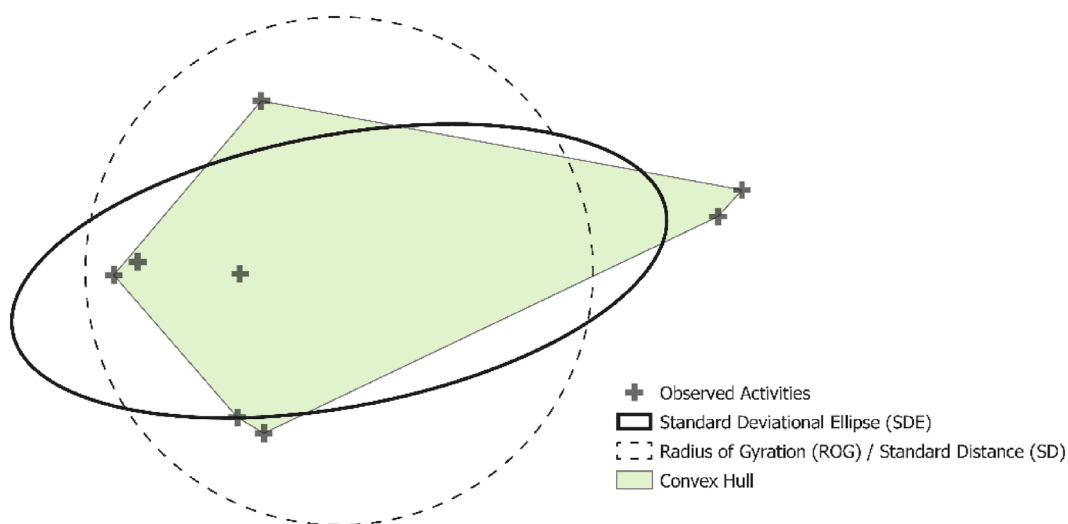
The following sections of this paper are organized as follows. Section 2 introduces commonly used activity space metrics and indicators. Section 3 discusses how various types of big geo-data, with a focus on mobile phone data and LBSM data, have been used for activity space modeling. Section 4 concludes this paper and summarizes the contributions.

## 2 | ACTIVITY SPACE INDICATORS

### 2.1 | External indicators

Over the years, numerous internal and external indicators have been introduced to characterize the geometric properties of an individual's daily activities. Here we define external indicators as the metrics measuring the external morphology, such as the size, shape, and orientation, of human activity space. We define internal indicators as those that analyze the structure and formation of activities, such as the randomness and regularity of activity spaces.

A widely used metric in activity space research is the standard deviational ellipse (SDE). This is because an ellipse can effectively capture the size, shape, and orientation of activity spaces simultaneously. Taking a collection of point events as input, the SDE seeks to define an ellipse, of which its major and minor axes tend to capture the directions along which the points have the maximum and minimum spatial dispersion (Figure 1). The center of the SDE is determined by computing the geometric center (i.e., mean center) of the points. The lengths of the major and minor axes of the SDE are determined by measuring the standard deviation of the points' coordinates along these two axes (Yuill, 1971). The eccentricity  $e$  demonstrates the elongation of the SDE. In the context of activity space research, the locations extracted from an individual's activities, as well as the frequencies of visiting these locations, are used together to determine the SDE. Thus, the SDE can not only reflect the spatial extent of a person's activities, but



**FIGURE 1** Graphical illustration of the standard deviation ellipse (SDE), radius of gyration (ROG), standard distance (SD), and Convex Hull

also the directional distribution of these activities (Gesler & Meade, 1988; Schönfelder & Axhausen, 2003; Sherman et al., 2005b; Zenk et al., 2011).

A closely related indicator is the standard distance (SD) (Figure 1). Given a collection of points, this indicator is computed as the standard deviation of the distance of the points from the mean center (i.e., the centroid of all points) (Bachi, 1963). Compared to SDE, which provides an elliptical view of human activity space, the standard distance can be considered a circular view of the spatial dispersion of one's activities (Buliung & Kanaroglou, 2006; Schönfelder & Axhausen, 2002). The standard distance is also closely related to the radius of gyration (ROG), a metric widely used in physics and complexity science. ROG has an equivalent form of standard distance when it is used to measure the spread of geographic locations and the spatial dispersion of individual travel behavior (Gonzalez et al., 2008; Xu et al., 2018). As mentioned in Schönfelder and Axhausen (2003), the mean center of an individual's activities is considered the central location of an activity space when SDE or the standard distance is applied.

In addition to the above measures, the minimum convex polygon, or convex hull (Figure 1), has also been applied to quantify an individual's activity range (Buliung & Kanaroglou, 2006; Thériault et al., 1999). This metric captures the minimum spatial area that can cover the entire set of locations where individuals practice their activities. Convex hulls are very simple to compute but are highly sensitive to outliers: one point far from the mean center can possibly cause a substantial change in this indicator.

## 2.2 | Internal indicators

As discussed in Golledge and Stimson (1997), there are three determinants of activity spaces: (1) home location; (2) regularly visited activity locations (Points of interest, POIs), such as the work location, shopping malls, etc.; and (3) travel between and around regularly visited locations (e.g., accessibility of public transportation near one's home). In traditional activity studies, locations where people regularly spend time are often used to analyze their socioeconomic status and lifestyle (Pendyala et al., 1991; Xu, Shaw, Fang, & Yin, 2016; Yamamoto & Kitamura, 1999). Unlike in travel surveys where home/work/POI locations are often explicitly asked, in studies that rely on big geo-data, researchers mostly need to estimate POI locations based on algorithms and rulesets, which inevitably introduces uncertainty into the analysis. For example, Phithakkitnukoon et al. (2010) identified stops (i.e., locations where one stayed longer

than a time threshold) from mobile phone user trajectories and then defined home location as the most visited stop at night and work location as the most frequent stop between Monday–Friday, 8 AM–5 PM. Another study by Ahas et al. (2010) presented a process to identify various types of meaningful locations, such as home anchor points and work anchor points, using passive mobile phone data. Their methodology provided a valuable framework for identifying regularly visited locations, such as popular tourist destinations, in various applications.

It is worth noting that home locations are usually considered a “middle product” for extracting other internal indicators because it is often necessary to convert a point location to quantifiable metrics. For example, Hu et al. (2020) calculated the average distance between the home location and other visited locations to investigate the activity space structure of mobile phone users. In addition, home locations and other POIs can be used to improve the external indicators in Section 2.1 because these locations are considered focal points of human activities. Previous studies have modified the above measures by substituting the mean center or focal points of activity space by an individual's important activity locations (Dijst, 1999; Newsome et al., 1998; Xu et al., 2015).

In addition to extracting POIs, researchers also developed a series of probability-based indicators calculated based on the likelihood of users visiting different locations (Song et al., 2010; Wang & Yuan, 2021). One commonly used metric in this category is entropy (Equation (1)), which measures the probabilistic distribution of visiting different locations:

$$E = - \sum_{i=1}^N p_i \log_2(p_i) \quad (1)$$

where  $p_i$  refers to the probability of a given user checking in at the same place  $i$ , and  $N$  stands for the total number of places where this user checked in. A higher entropy indicates a more randomly distributed visitation pattern; thus, it is more difficult to predict the future locations of a user with a higher entropy value. For example, the point pattern on the left in Figure 2 has a lower entropy value (i.e., a less dispersed pattern) than the one on the right.

Besides entropy, travel diversity is also a helpful indicator that measures the probabilistic likelihood of trips among different activity locations (Pappalardo et al., 2016; Xu, Xue, et al., 2021). Compared to entropy, travel diversity focuses more on the magnitude of interactions between location pairs (Equation (2)):

$$D = - \sum_{k \in C} p_k \log_2(p_k) \quad (2)$$

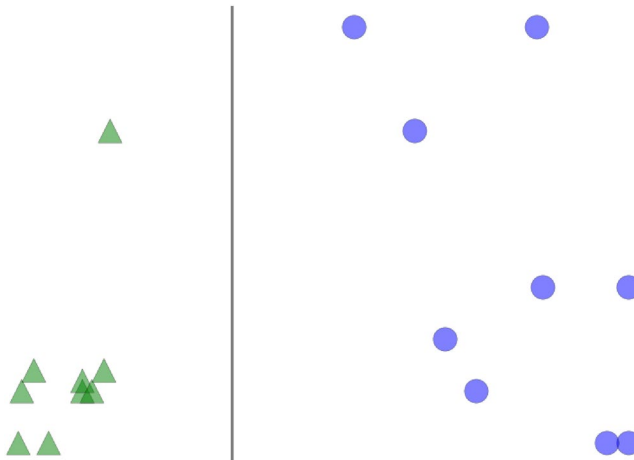


FIGURE 2 Example point patterns

where  $p_k$  is the probability of a trip happening between the  $k$ th origin-destination (OD) pair.  $C$  is a collection of OD pairs.

Another group of indicators adopts a network-based perspective to examine the connectivity and accessibility of activity spaces. Examples include road network buffer (Sherman et al., 2005b) and minimum spanning tree (Schönfelder & Axhausen, 2003). By assuming that individuals tend to travel along the shortest paths, these measures derive a collection of road networks that connect an individual's activity locations with the minimum travel cost. These measures are closely related to time-geographic measures such as potential path space and daily potential path area (Kwan, 1998, 1999).

## 3 | NEW DATA SOURCES FOR ACTIVITY SPACE MODELING

### 3.1 | Georeferenced mobile phone data and their applications

Although there remains a gap across countries, mobile phones have become a ubiquitous technology for everyday life (International Telecommunication Union, 2021). Studies have employed different types of mobile phone data in activity space research. The most widely used are call detail records (CDRs). Whenever a cellphone user engages in certain types of cellular activities (e.g., phone calls, text messaging), the time of the event and the location of the mobile phone device are recorded (Blondel et al., 2015; Xu et al., 2015). The location of the device is usually reported at the level of cellphone towers or base stations. Therefore, the spacing gap between cellphone towers—an indicator of the positional accuracy of CDRs—can vary in different areas of a city, ranging from a few hundred meters to several kilometers (Jiang et al., 2017). Mobile signaling data (MSD) is another type of mobile phone data used in existing studies (Xu, Li, et al., 2021; Yan et al., 2019). While CDRs produce sparse records for inactive users, MSD can capture user footprints in a more continuous manner through different types of signaling events, such as cellular handover, phone calls, text messaging, data connection (e.g., web browsing), and other status changes, which are triggered by telecommunication systems (Janecek et al., 2015). In other words, MSD has an improved temporal resolution over CDRs (Xu et al., 2020), especially for less active cellphone users. As with CDRs, locations in MSD are often reported at the level of cellphone towers. Some studies have introduced other types of mobile phone data, such as Erlang data (Ratti et al., 2006) and sightings data (Chen et al., 2014).

There have been numerous studies applying georeferenced mobile phone data to understand human activity spaces. We categorize them into three groups: (1) identifying the similarity and distinctions of activity space indicators among population groups; (2) understanding the spatial heterogeneity of human activity space and its connections to socioeconomic characteristics; and (3) analyzing the relation between activity spaces and social ties.

First, many studies have used georeferenced mobile phone data to calculate the activity space indicators discussed in Section 2, such as identifying important activity locations of individuals (Ahas et al., 2010; Isaacman et al., 2011), quantifying the range of activity spaces (Ahas et al., 2007; Kang et al., 2010; Phithakkitnukoon et al., 2012), and understanding how individuals allocate time across different activity locations (Bayir et al., 2009). Some of the studies specifically focused on understanding the regularity of individual human activities. By analyzing CDR data of large populations, Gonzalez et al. (2008) and Song et al. (2010) employed radius of gyration and entropy-based measures to quantify the statistical properties of individual mobility patterns. The studies found that individual human mobility exhibited a remarkable level of spatio-temporal regularity. However, some studies have also uncovered a notable level of diversity in people's use of space (Yuan et al., 2012). For example, by analyzing a CDR dataset collected in Estonia, Silm and Ahas (2014) found that ethnicity has a significant influence on the activity space of individuals. In particular, the Russian-speaking minority tended to have more confined activity spaces than the Estonian-speaking majority. The study showed that mobile phone data could be used to understand the activity space of different socio-demographic groups and their implications for social segregation and inequality.

Second, the link between people's use of space and their socioeconomic environment has led to a series of studies to analyze their connection. For example, by analyzing a CDR dataset collected in Shenzhen, China, Xu et al. (2015) introduced a modified standard distance measure to quantify the spatial dispersion of individuals' activities using home location as the reference point. The study found a north-south divide of people's activity range in Shenzhen that aligns with the socioeconomic divide of the city. Blumenstock et al. (2015) stated that behavior indicators derived from mobile phone data can be used to accurately portray the poverty and wealth level of individuals. Similar efforts were also found in several other studies (Frias-Martinez et al., 2013; Pappalardo et al., 2016), which reported varying levels of prediction accuracy and efficacy of mobility indicators. As these studies relied on machine learning models, the relationship between activity space and people's socioeconomic characteristics was not revealed explicitly. By using two CDR datasets collected in Singapore and Boston, Xu et al. (2018) derived a collection of individual activity space and mobility metrics (e.g., radius of gyration, activity entropy, travel diversity) and correlated them with the socioeconomic characteristics of individuals inferred from income and housing price data. The study found that in both cities, phone users across different socioeconomic classes exhibited a similar level of mobility diversity.

Third, as mobile phone data such as CDRs are able to capture the cellphone communications among people, the data can be used to portray activity spaces and social interactions simultaneously. Using a CDR dataset collected in Portugal, Calabrese et al. (2011) found that more than 70% of users who called each other frequently had also shared urban space at the same time. Unlike studies that examine activity space for independent individuals, this research analyzed whether the activity spaces of social contacts tended to overlap with each other. Several other studies have also employed mobile phone data to understand how people share activity spaces with others (Shi et al., 2016; Wang et al., 2015; Xu et al., 2017). These studies suggest that shared activity spaces and social ties are tightly connected, and mobile phone data have provided new opportunities for understanding this connection (Toole et al., 2015). Since mobile phone data can portray the actual and potential interactions of people in their activity spaces, the data have also been used to understand the exposure of social groups to each other and to study social segregations (Jarv et al., 2015; Leo et al., 2016; Silm & Ahas, 2014; Xu et al., 2019) (Figure 3).

### 3.2 | Pros and cons of using mobile phone data for modeling human activity spaces

Compared to travel surveys and questionnaires, mobile phone data offer a scalable solution for documenting the dynamics of large populations for long periods of time. The information on the when and where of individual activities are readily available, and thus can be used directly to model activity space without further digitization and geocoding. Therefore, mobile phone data have great potential to support large-scale spatial applications, such as transportation and urban planning (Chen et al., 2014), tourism analysis (Xu, Xue, et al., 2021), assessment of pollution exposure (Nyhan et al., 2016), and monitoring of human dynamics during public health crises such as COVID-19 (Huang et al., 2022). Location data can also be collected through various smart phone applications, and this data have become valuable sources for human mobility analysis because they can provide more precise location information

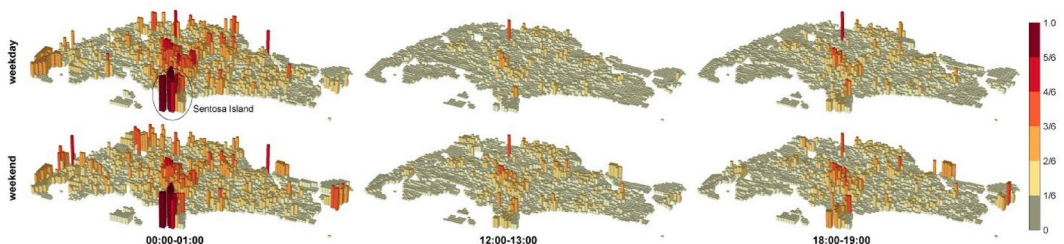


FIGURE 3 Use of mobile phone data to quantify social segregation across urban locations in Singapore. The graphic was reproduced from Figure 5(c) in Xu et al. (2019) with the permission of the authors/journal

than travel surveys can and more background detail about the participants than CDR data can (Ren et al., 2022; Xu, 2021).

There are also many challenges when mobile phone data are used to model activity space. First, mobile phone data are usually reported at the level of cellphone towers. Given the positional inaccuracy and other uncertainty issues (e.g., oscillation of cellphone signal, also known as the ping-pong effect), the location observations in the data do not always reflect the actual locations of individuals (Xu et al., 2020). Second, some of the location recordings in the data might not reflect individuals' meaningful activity locations (e.g., a pass-by location when a person initiates a call on a subway). Moreover, mobile phone data usually fall short of collecting sociodemographic characteristics of individuals, and the types of activities and trip purposes are not reported in the data. This lack of demographic information poses a considerable challenge to activity space research when activity semantics and the background of travelers are critical pieces of information. Data fusion techniques (e.g., combining CDR with census data) and novel approaches for deriving activity semantics are possible solutions to address this limitation.

### 3.3 | LBSM and other datasets for modeling human activity spaces

LBSM is defined as "Social Network Sites (SNS) that include location information" (Roick & Heuser, 2013). In the big data era, LBSM data are widely used for modeling human activity patterns and the perceptions of places (Sui & Goodchild, 2011; Wu et al., 2014). LBSM data usually cause fewer privacy concerns than georeferenced mobile phone data and can be obtained through application program interfaces (APIs). LBSM users can also publish more detailed background information such as their age, gender, education, and employment on their public profile (Fohringer et al., 2015; Mancosu & Bobba, 2019; Yuan et al., 2018). The geolocations in LBSM can either be coordinates acquired from built-in smart phone GPS modules if the user enabled accurate positioning or approximated POIs with a bounding box (e.g., "The City of Austin" or "Yellowstone National Park") (Yuan et al., 2020).

Numerous studies have used social media data to model human activities. Although these studies may not be directly about activity space modeling, they are valuable for understanding how LBSM can help researchers better study the spatial patterns of human activities. Popular research topics on using LBSM to model spatial activities include, but are not limited to (1) analyzing the clustering and dispersion of human activities; (2) analyzing place semantics and sentiments; and (3) analyzing the interactions on social media and in the geographic space.

First, studies have used location data from social media platforms as a proxy for mobility patterns (Fu et al., 2018; Hawelka et al., 2014; Ilieva & McPhearson, 2018). The results were valuable for understanding urban-level, country-level, and international travel dynamics in the big data era. For instance, Ilieva and McPhearson (2018) reviewed how LBSM data could be used to answer crucial questions in maintaining a sustainable urban system, such as "which parks and green spaces are most popular (Sonter et al., 2016)" and "which metropolitan areas are most likely to suffer from depression (Yang et al., 2015)?"

Second, researchers have analyzed the sentiments and semantics of LBSM user activities and then used the extracted information to enrich the characteristics of geographic places (Doran et al., 2016; Estevez-Ortiz et al., 2016; Mitchell et al., 2013; Sui & Goodchild, 2011). As mentioned in Agnew (2005, p. 84), "... space can be considered as "top-down," defined by powerful actors imposing their control and stories on others. Place can be considered as "bottom-up," representing the outlooks and actions of more typical folks." Mitchell et al. (2013) conducted a sentiment analysis based on 80 million words generated from a Twitter dataset and mapped the spatial distribution of happiness in the United States. They found the happiest five states, in order, were: Hawaii, Maine, Nevada, Utah, and Vermont, although the differences among all states were not substantial.

Third, researchers in network science have thoroughly studied the structure and evolution of social networks formed on social media sites (Boyd & Ellison, 2007). In contrast, GIScientists focus more on how spatial information plays a factor in the interactions between LBSM users (Jia et al., 2019; Liu et al., 2014). For example, Illenberger et al. (2011) found that the probability of accepting a person as a contact is inversely proportional to the distance

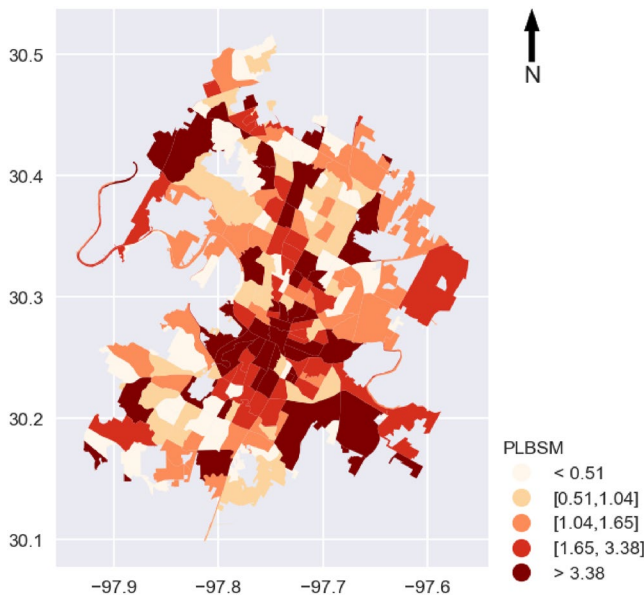


between the two users; however, spatial proximity did not seem to impact the topology of social networks. Liu et al. (2014) used a gravity model to explore the distance decay effect in trips extracted from LBSM check-in data.

When explicitly modeling activity spaces, previous research has primarily used LBSM data to understand the differences in activity space indicators among population groups (i.e., similar to the studies based on mobile phone data in Section 3.1) (Hawelka et al., 2014; Li et al., 2013). For instance, Lee et al. (2016) used Twitter data to investigate the differences between activity spaces on weekdays and weekends in Santa Barbara, California. They extracted the convex hulls of Twitter user activity spaces and identified five unique patterns with different shapes and anchor points. Other researchers went one step further and applied LBSM data to studying spatial inequity, social justice, and segregation (Liu et al., 2014; Shelton et al., 2015). A recent work by Wang et al. (2018) found that although residents of primarily Black and Hispanic neighborhoods had similar activity space sizes as residents in advantaged neighborhoods, they were much less likely to visit middle-class neighborhoods, which demonstrated the existence of relative isolation and segregation.

However, compared to georeferenced mobile phone data, LBSM data are not as widely used for activity space modeling due to various reasons. First, the data sampling resolution is much lower than CDRs, let alone MSD (i.e., most people do not post as often on social media as they text or call). Therefore, it requires a longer data collection duration and larger datasets to produce a comprehensive picture of a given user's activity space (Yuan & Wang, 2018). Wang and Yuan (2021) tested the sensitivity of activity space indicators with different sample sizes. Their results showed that although most external and internal indicators approached a stable value with 12 months of data, some indicators could be very unstable and easily distorted, such as the estimated home locations. The spatial sampling rate was often biased too. Figure 4 shows the unbalanced distribution of Twitter check-in data in Austin, TX (Yuan et al., 2020). As can be seen, certain districts, such as the city center, have a higher density of check-ins than other areas.

Second, the sampling rate and demographic bias of LBSM data is concerning to many researchers (Golub & Jackson, 2010; Longley & Adnan, 2016; Longley et al., 2015; Yuan et al., 2020). For example, Pinterest is especially popular among women between the ages of 25 and 34 with average household incomes of \$100,000. It is



**FIGURE 4** Spatial sampling biases of Twitter data in Austin, TX. PLBSM is the number of tweets divided by population and then normalized to the range [0,5]. A darker color (i.e., a higher PLBSM value) indicates that users are more likely to tweet their locations in that district



challenging, sometimes impossible, to accurately assess these demographic biases because most SNS do not validate the profile information provided by users (Yuan et al., 2020).

Third, data authenticity and availability is also a common problem. Fake accounts and bots are inevitable on social networking sites (Dickerson et al., 2014; Gurajala et al., 2015). Because the APIs to access SNS data are provided by the data vendors (i.e., private companies), users have little control over how the samples are generated from a black box or what information is available for research (Gonzalez-Bailon et al., 2014). For example, in June 2019, Twitter announced that it would stop providing the precise geotagging feature (Hu, 2018).

Besides georeferenced mobile phone data and social media data, a few other datasets have been used for activity space modeling. However, they are not as popular as CDRs/MSD or LBSM data for various reasons. One example is studies that recruit participants to wear GPS tracking devices to log their activities (Palmer et al., 2013; Raanan & Shoval, 2014). These studies have similar limitations as traditional travel diaries in that the sample sizes are rather limited, so it is difficult to scale up the analysis. However, the advantage of studies with actively recruited participants is that researchers can obtain more comprehensive and reliable demographic information. Another example is studies that use smart card data to study activity space differences in cities (Gong et al., 2017; Zhang et al., 2021). These datasets are collected through automated transit fare collection systems and can be used to represent the activity patterns of public transit users. For example, Zhang et al. (2021) approximated smart card users' activity spaces as SDEs and found that the spatial extents of elderly and disabled people's activity spaces are smaller than the general population. However, smart card data are limited because they are only available in cities with an advanced public transportation system and obtaining the data requires a close collaboration between researchers and the public sector.

### 3.4 | Comparing big geo-data in modeling human activity spaces

To sum up, Table 1 provides a simplified summary of the pros and cons of popular datasets for activity space modeling, which can serve as a useful reference for researchers in this field.

Although datasets have their similarities and differences, it is worth noting that most of these big geo-data face one common challenge - how private information can be used ethically and responsibly (Calabrese et al., 2015; Zhang et al., 2016). Countries and regions may have different regulations on how user data, especially telecommunication data, can be collected and used. For example, the European Union published the General Data Protection Regulation

TABLE 1 Comparison of datasets

Data type	Pros	Cons
Travel diaries	<ul style="list-style-type: none"> <li>• Can include detailed information of participants</li> <li>• Can target interested population groups</li> </ul>	<ul style="list-style-type: none"> <li>• Costly and time-consuming to collect</li> <li>• Often cover limited number of participants and geographic regions</li> <li>• Accuracy relies on participants' input</li> </ul>
CDR data	<ul style="list-style-type: none"> <li>• Easily scalable</li> <li>• Data consistently being collected</li> </ul>	<ul style="list-style-type: none"> <li>• Access to the data requires close partnership with the industry</li> <li>• Low spatial resolution and precision in areas with fewer cell towers</li> <li>• Inconsistent sampling rate in CDR data</li> </ul>
LBSM data	<ul style="list-style-type: none"> <li>• Easily scalable</li> <li>• Easily accessible through APIs</li> </ul>	<ul style="list-style-type: none"> <li>• Potential demographic biases</li> <li>• Low sampling rate</li> <li>• Data authenticity issues (e.g., fake accounts)</li> </ul>
Smart card data	<ul style="list-style-type: none"> <li>• Collected automatically through automated transit fare systems</li> </ul>	<ul style="list-style-type: none"> <li>• Access to the data requires partnership with governmental agencies</li> <li>• Only reflects patterns of public transit use</li> </ul>

(GDPR) in 2016, which aims to provide a clear guideline regarding the protection of personal data and privacy issues incurred during data collection, processing, storage, and sharing (European Union, 2016). Data ethics also go beyond what the law regulates. Zook et al. (2017) discussed the best practices of big data research. They highlighted that privacy is not a public/private binary value, so just because something is publicly available and can be legally used, it does not mean that the subsequent use is inherently unproblematic. This is especially important for LBSM studies as users may accidentally leave their social media profile public, but it may still be considered inappropriate to look through someone's entire online history (Zook et al., 2017).

## 4 | CONCLUSIONS

The growing availability of big geo-data provides enormous opportunities for modeling human activity spaces, which has been a classic question in travel behavior analysis for years. In this paper, we first review the commonly used indicators and metrics for human activity space modeling, as well as the strengths and weaknesses of each indicator. Due to the rapid development of ICTs, many new data sources are widely used to study human activities. This paper discusses the progress and challenges of using these new datasets for activity space modeling. In particular, we focus on georeferenced mobile phone data and LBSM data due to their pervasiveness in activity space modeling. We also touch upon studies using other datasets, such as smart card data. The findings can be summarized as follows. First, although big geo-data have various data quality issues (e.g., low spatio-temporal resolutions), they still provide valuation data sources that are easier to obtain and cover a larger geographic area than traditional travel surveys. Second, certain activity space indicators (e.g., estimated home locations) may be more sensitive to sparse datasets than other indicators, so researchers should adjust their data collection strategies based on practical needs. Third, the applications of big geo-data in activity space modeling are not limited to calculating measurements and indicators; instead, researchers have also tried to correlate these measurements with the built environment and social ties to help understand broader research questions, such as social segregation.

A promising future research direction is data fusion techniques that combine big geo-data and traditional data sources. For example, researchers can use travel surveys to validate a subset of the patterns obtained from big geo-data, and then derive a strategy to calibrate the rest of the results. This review paper provides a valuable reference for researchers who are interested in exploring activity space studies using various types of new big geo-data, as well as understanding their strengths and limitations. It also provides a reference for urban planners and policy makers when applying new data sources to plan for a smarter and more efficient urban system in the age of instant access.

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## CONFLICT OF INTEREST

The authors have stated explicitly that there are no conflict of interest in connection with this article.

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